

## Accelerator Year at a Glance (YAG)



First Semester		Second Semester	
1st Nine Weeks –		3 <sup>rd</sup> Nine Weeks –	
Unit 1 – Company and Founder Goal Setting	1.1 Introduction to Summer Camp (1 day) 1.2 Creating Actionable Plans (1 day) 1.3 Time Management (1 day)	Unit 3: FOCUS B - Business Process	B.1 Maintaining Finances (2 days) B.2 Business Regulations (3 days) B.3 Operations & Creating SOPs (3 days) B.4 Technology Planning (2 days) B.5 Insurance (2 days) B.6 Staffing (3 days) B.7 Funding Review & Securing Additional Funds (3 days)
Unit 2 – Legal and Banking	2.1 Legal Documents & Registration (1 day) 2.2 Banking (1 day)		
<u>Unit 3 –</u> <u>Agile Sprint Planning</u>	3.1 Introduction to Course (1 day)	Sprint Planning Days	(4 days)
	3.2 Agile Sprint Planning (4 days) 3.3 Launch Document (5 days)	<u>Demo Days</u>	(3 days)
Unit 3: FOCUS A -	A.1 Securing Pilot Customers	Mentor/Team Days	(5 days)
Customer Acquisition	(2 days) A.2 Customer Buying Process (5 days)	Business Development	(15 days)
Sprint Planning Days	(3 days)		
<u>Demo Days</u>	(3 days)		
Mentor/Team Days	(3 days)		
Business Development	(9 days)		
2 <sup>nd</sup> Nine Weeks –		4 <sup>th</sup> Nine Weeks –	
Unit 3: FOCUS A - Customer Acquisition	A.2 Customer Buying Process (7 days) A.3 Marketing to Get Customers (5 days) A.4 Sales Framework (5 days) A.5 Growth Engine (2 days) A.6 Customer Service (2 days)	Unit 3: FOCUS C - Solution Development and Legal Unit 4 -	C.1 Solution Development (3 days) C.2 Minimum Feature Set (1 day) C.3 Legal Policies (4 days) C.4 Solution Iteration & Optimization (2 days) 4.1 Investor Showcase (9 days)
		Investor Showcase	4.2 Graduation (5 days)
Sprint Planning Days	(3 days)	Sprint Planning Days	(2 days)
Demo Days  Mentor/Team Days	(3 days) (4 days)	Demo Days	(2 days)
Business Development	(4 days) (12 days)	Mentor/Team Days	(3 days)
<u> </u>	(12 days)	Business Development	(14 days)
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